

MATCHDAY 3
SUNDAY 09 JANUARY 2005

	A
17	DiscDoctors 1
18	Discuits 2
19	Curve
20	PAF



START	SCORE	PITCH 1			SCORE	SCORE	PITCH 2			SCORE	END
10:00	12	DiscDoctors 1	A1 v A3	Curve	7	10	Discuits 2	A2 v A4	PAF	12	11:00
11:15	5	DiscDoctors 1	A1 v A4	PAF	9	14	Discuits 2	A2 v A3	Curve	5	12:15
12:30	9	DiscDoctors 1	A1 v A2	Discuits 2	10	11	Curve	A3 v A4	PAF	13	13:30

RESULTS

A
PAF
Discuits 2
DiscDoctors 1
Curve

Wandsworth Common

<http://www.streetmap.co.uk/streetmap.dll?G2M?X=527510&Y=174010&A=Y&Z=1>

There is a petrol garage selling snacks & drinks on Trinity Road

There are toilets in the changing rooms near the Bowling Green

There are no changing rooms for our use

WE RECOMMEND THAT ALL PLAYERS BRING:

- * PLENTY OF SHIRTS TO PLAY IN,
- * SNACKS, HOT AND COLD DRINKS,
- * A TOWEL AND WARM/DRY/SPARE CLOTHES FOR THE END OF THE DAY,
- * A BIN LINER TO KEEP IT ALL DRY

Games:

60 minutes long / Game to 15 points

Half at 8 - No stoppage - Reverse the initial pull

2 time-outs per team (allowed in cap)

At time: complete the point in progress,
then play a sudden-death point **if** scores are level.

ALL GAMES IN EACH TIMESLOT MUST START AT THE SAME TIME

in the event that one game (or more) in a timeslot goes into a hard-fought cap, the official start time of all games in the next round will be delayed.

Note that:

All pools are round-robins - there are no "Final" placing games as such
YOU need to make sure you know (and report) all your scores for all your games
in the event of tie-breaking being necessary